

Kevin Heckart

INTERACTIVE ARTIST

Statement

My work explores the boundaries between art, technology, and human experience through interaction. I create pieces that are not complete until an audience engages with them—whether by touch, movement, sound, or digital connection. This collaboration between viewer and artwork transforms passive observation into active participation, blurring the line between creator and participant.

Education

2008 -2011

Butler County Community College
AAS Web Development

2017 - 2020

Kansas City Art Institute
BFA Interactive Arts

Art Experience

Based in Kansas City, I have created 3D/design works as a part of collaborations with net artists around the world and was the Digital Exhibitions Manager at Subterranean Gallery. My work has been shown at The Whitney Museum of American Art, Plug Projects and a wide amount of internet audience via social media applications. Publication outlets such as WAD Magazine, The New York Times, and MTV have featured my work during the shift of a visual art aesthetic called Seapunk for which I was a visual Pioneer. I Later shifted my medium to physical interactive installations. One of the first Virtual Reality installations in Kansas city at Plug Gallery was my push into the interactive arts. I work now in the repurpose of modern technology to enter a playful dimension of the gallery space.

2013 - 2015

Subterranean Gallery, Kansas City, Mo
Digital Exhibitions Manager

- Duplicated the gallery in the virtual form for 3d online interaction.
- Maintained micro technologies to display digital artworks.

2016	Dreamlands Immersive Cinema and Art Whitney Museum of American Art Collaborating Artist – Ways Of Something <ul style="list-style-type: none"> • Compiled by Lorna Mills, This video work was a contemporary remake of John Berger's BBC documentary, "Ways of Seeing" (1972). • This includes the work of over 113 artists in four episodes, in 1-minute increments per artist. (My work being featured in Episode 2, Minute 1)
2017	Select Username and Password , Front Space Gallery Artist - Installation <ul style="list-style-type: none"> • Collaborated with Blair Schulman and BOIBOY to create a space to help incorporate their vision. • Created a fake tinder application that showed fictional character profile in the purpose of worldbuilding. This was displayed on a giant phone display in the gallery.
2017	Future Human , Plug Projects, Kansas City, Mo Artist – VR Installation <ul style="list-style-type: none"> • Created a virtual reality doll house of rooms and objects that hold significant nostalgic memories. • Users can dive into a VR headset to discover objects and peek into the nonlinear revelations of my story.
2020	Dreams In The Wires , Emily & Todd Voth Artspace, KC Artist – Interactive Light Installation <ul style="list-style-type: none"> • This interactive installation used sensors to make light follow the user in relation to it as part of the 2020 Annual BFA Exhibition at the former H&R Block Artspace.
2022	Garden Lights , Powell Gardens, Kingsville, MO Artist – Interactive Light Installation <ul style="list-style-type: none"> • A centralized installation that hovered over the water feature of the main conservatory. • Garden Gallery installation used PIR sensors to detect the audience as they browse the garden rewarding them with variations of light patterns.

Featured Press

2012	Seapunk, a Web Joke With Music, Has Its Moment – The New York Times, March 2012
2012	Dive Into Seapunk –WAD Magazine. Issue #53, June 2012
2013	European Youth Trend Report 2013 –Trendwolves, Hard Cover Book, Jan 2013
2014	Ways of Something: 58 Web-Based Artists Remake Historic Art Documentary, One Minute At A Time –Animal New York. Online Article. https://animalnewyork.com/

- 2016 **Subterranean Gallery's Melaney Mitchell prepares to move up and out**
-Liz Cook. *The Pitch*. Online Article. Jan 12, 2016
- 2020 **Kansas City Art Institute announces new dates for BFA exhibition.**
-Joseph Hernandez. *The Pitch*. Online Article. Aug 19, 2020
- 2022 **Singing Fish Nails Sea Shanty Audition**
- Hackaday. Online Article. July 2, 2022.
- 2022 **Illuminating the Most Wonderful Time of the Year.**
- KC Studio. Online Article. Nov 1, 2022.
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